



Queen Mary
University of London

Lessons from Optimising data transfers at QMUL

Christopher J. Walker
<C.J.Walker@qmul.ac.uk>



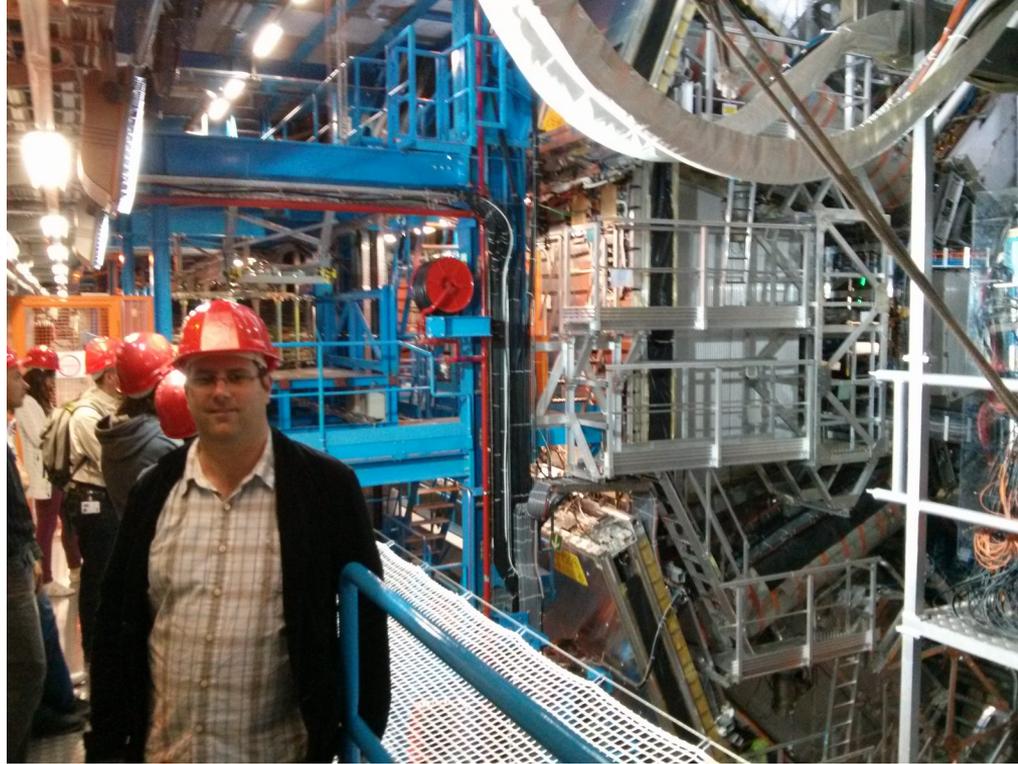
Overview

- | What can be achieved
- TCP/IP explained
- Bottlenecks found
- Conclusions



Motivation (LHC@CERN)

- Collisions 25ns
 - 100 PB/year
- QMUL
 - Small fraction

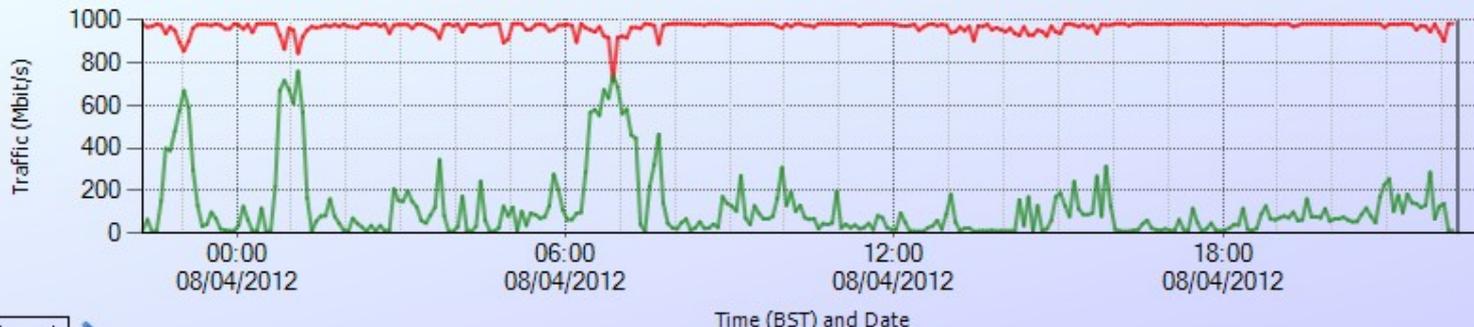


Network Expectations

- 1 Terabyte can be transferred in:
 - 100 Mbps network : 30 hrs
 - 1 Gbps network : 3 hrs
 - 10 Gbps network : 20 minutes
- Takes work to achieve this in practice
 - TCP tuning
 - Find and eliminate bottlenecks
 - Reduce packet loss
- Fasterdata.es.net
 - Excellent source of information

WAN Performance

Queen Mary and Westfield College, Mile End Road [2]



	To Site	From Site
Mean	969Mbit/s	121Mbit/s
Max	985Mbit/s	761Mbit/s
Min	716Mbit/s	9.62Mbit/s
Last	985Mbit/s	12.9Mbit/s

April 2012:
1 Gbit

Queen Mary and Westfield College, Mile End Road



	To Site	From Site
Mean	6.27Gbit/s	2.26Gbit/s
Max	8.93Gbit/s	6.62Gbit/s
Min	2.96Gbit/s	400Mbit/s
Last	5.2Gbit/s	2.65Gbit/s

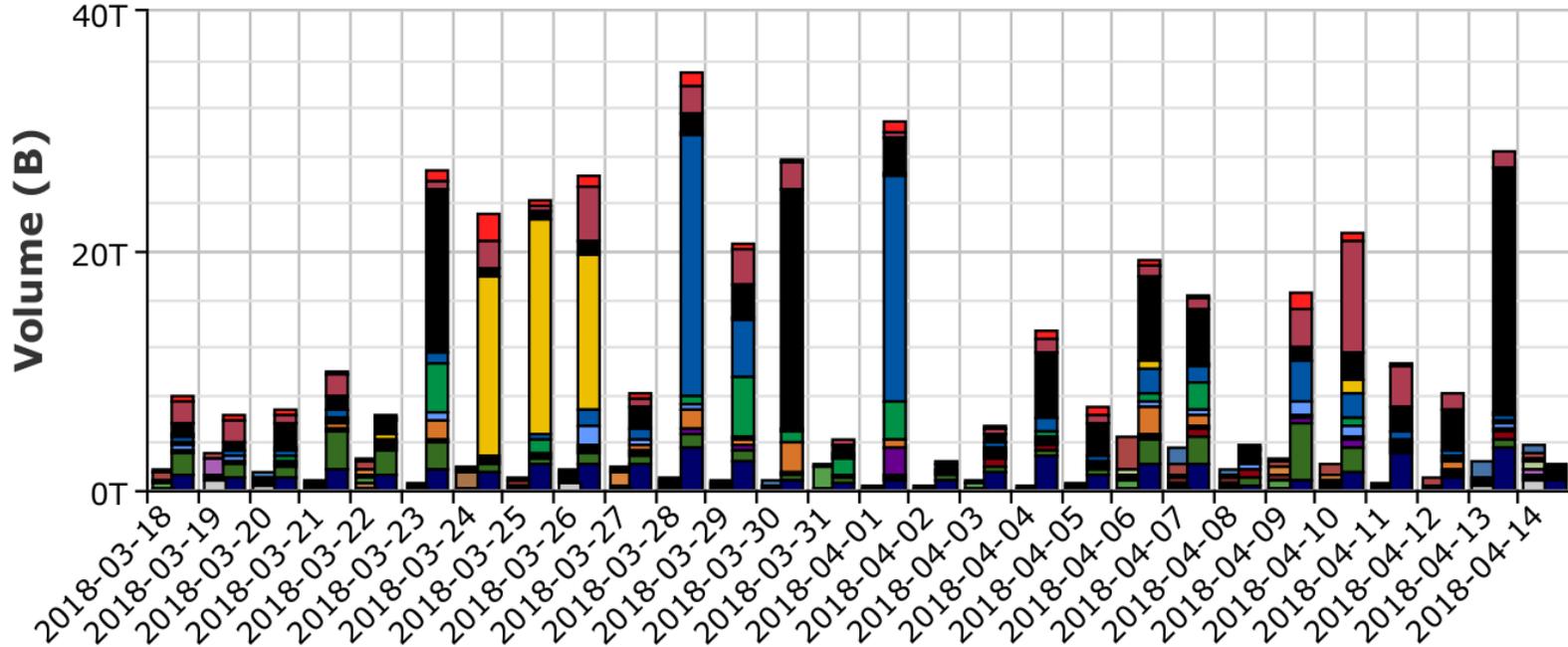
Sept 2013
10Gbit

WLCG Sites



Transfer Volume In/Out

2018-03-18 00:00 to 2018-04-15 00:00 UTC



Sources / Destinations

- UK RAL-LCG2
- UK RAL-LCG2-ECHO
- UK UKI-LT2-RHUL
- UK UKI-NORTHGRID-MAN-HE
- UK UKI-NORTHGRID-SHEF-HEP
- UK UKI-SCOTGRID-ECD
- UK UKI-SCOTGRID-GLASGOW
- UK UKI-SOUTHGRID-OX-HEP
- CA
- CERN
- DE
- ES
- FR
- IT
- ND
- NL
- RU
- TW
- UK
- US
- 10 OTHERS

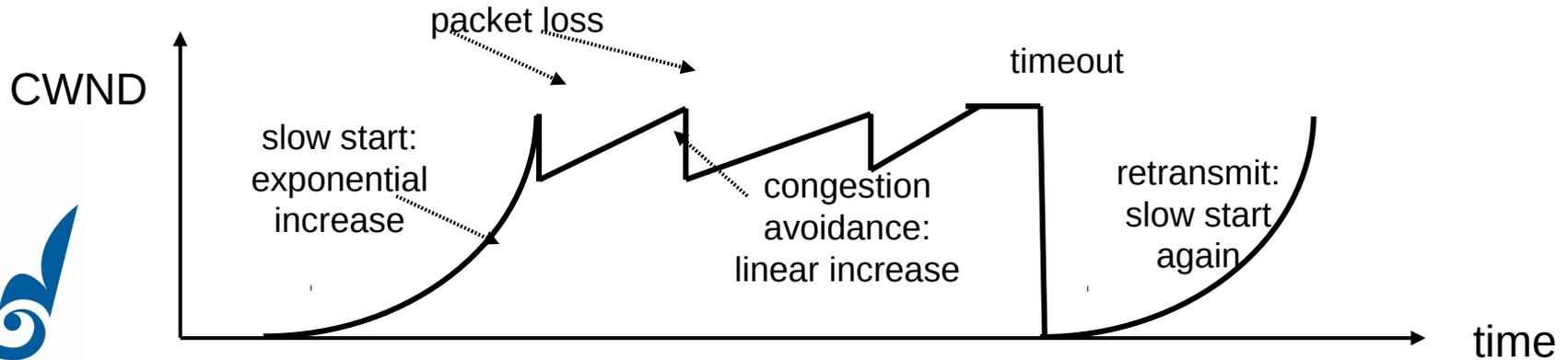
scp or ssh+rsync: good enough?

- 100MB testfile copy to QMUL HPC in Slough
 - 4G mobile: 32s
 - Southampton eduroam: 13s
 - 100Mbit desktop: 10s
 - QMUL physics (1Gbit): 2.5s



TCP: A short overview

- Congestion window (CWND) = the number of packets the sender is allowed to send
 - The larger the window size, the higher the throughput
 - Throughput = Window size / Round-trip Time
- TCP Slow start
 - exponentially increase the congestion window size until a packet is lost
 - this gets a rough estimate of the optimal congestion window size

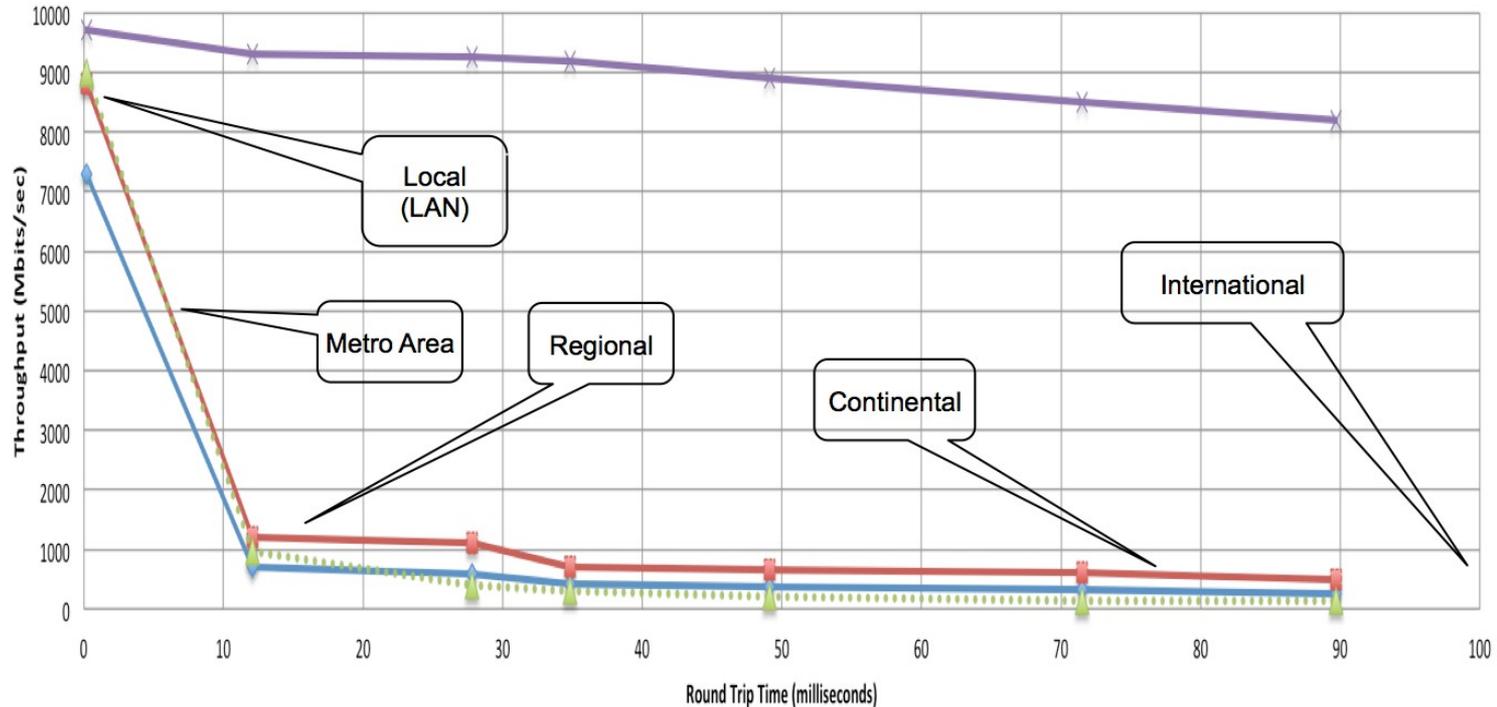


TCP Tuning

- Latency: time to send 1 packet from the source to the destination
- RTT: Round-trip time
- Bandwidth*Delay = Bandwidth Delay Product
 - The number of bytes in flight to fill the entire path
 - Example: 10 Gbps path; ping shows a 90 ms RTT (QMUL->BNL)
 - $BDP = 10 * 0.090 = 0.9 \text{ Gbits (112 MBytes)}$
 - QMUL ->Taiwan 273ms RTT (at 10Gbps path)
 - $BDP = 10*0.273 = 2.73 \text{ Gbits (340 MBytes)}$

Effect of Packet loss with distance

Throughput vs. increasing latency on a 10Gb/s link with **0.0046%** packet loss



Measured (TCP Reno)

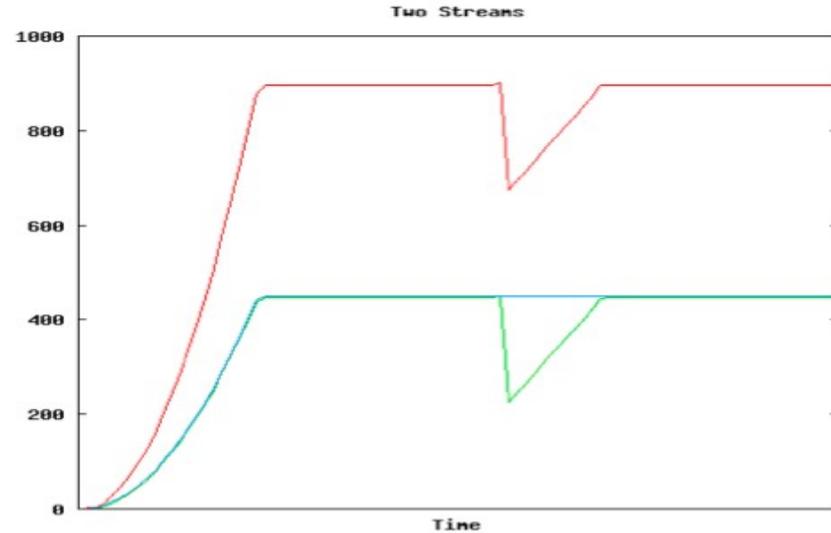
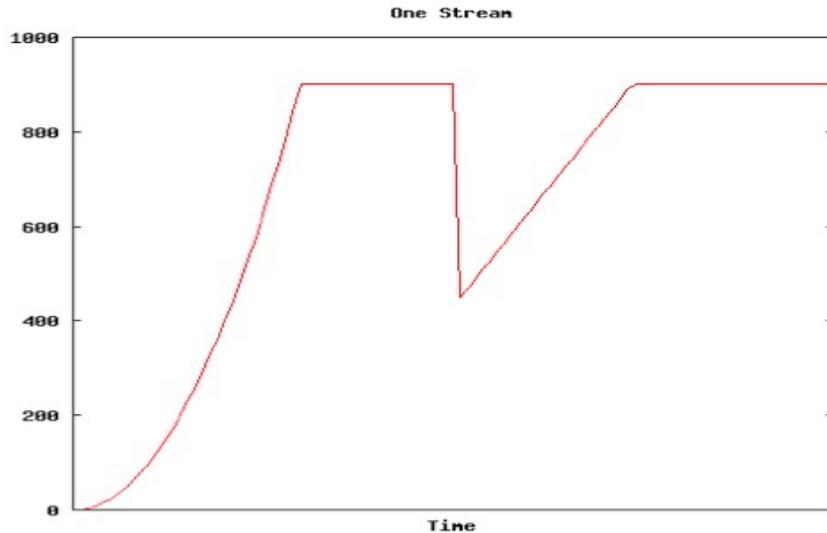
Measured (HTCP)

Theoretical (TCP Reno)

Measured (no loss)

Multiple streams

- Parallel streams can help
 - Potentially unfair on other users



TCP lessons

- Increase TCP buffers for distant transfers
 - Fasterdata.es.net has good recommendations
- Packet loss needs eliminating
- Application
 - large buffers (not scp)
 - Multiple streams
 - GridFTP has these
- Aspera uses UDP (and GridFTP can)
- Fasterdata.es.net has excellent recommendations

Slough backup – case study

- 10Gbit (*2) link QMUL ↔ Slough
- 1.5ms RTT
- 1GB/s expected transfer rate
 - 40MB/s achieved initially



TSM's TCPWindowSize

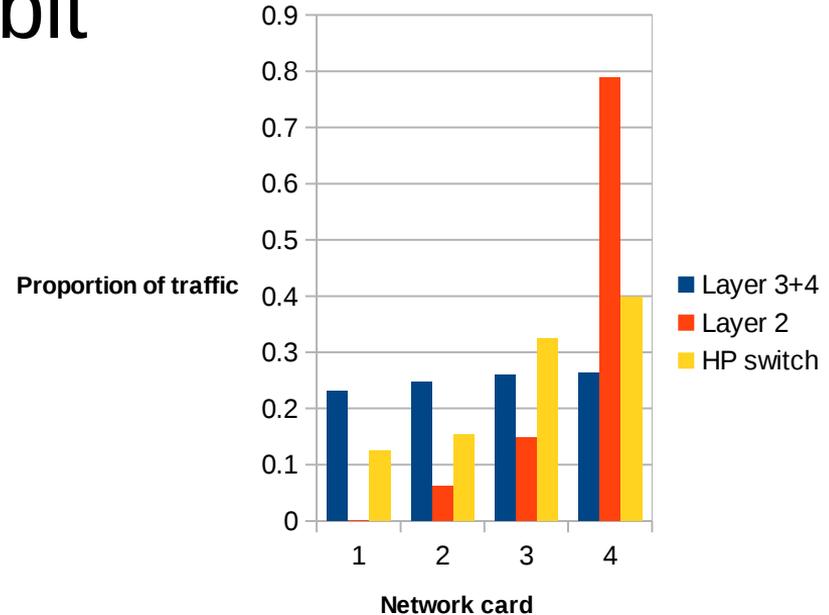
- TCPWindowSize 63 #TSM default
 - 39,389.44 KB/sec
- TCPWindowsize 10 # Reduced for testing
 - 22,591.03 KB/sec
- TCPWindowSize 0 # Use Linux default
 - 129,721.81 KB/sec

Packet loss

- Iperf measurements from TSM to:
 - Backup1 (10.x.y.101): 9.6GBit/s
 - Backup2 (10.x.y.102): 0.6 Gbit/s
 - Adjacent IPs
 - Packets take different legs of bond – packet loss on one of them
- Packet loss: 0.015%
 - <http://fasterdata.es.net/network-tuning/tcp-issues-explained/packet-loss/>

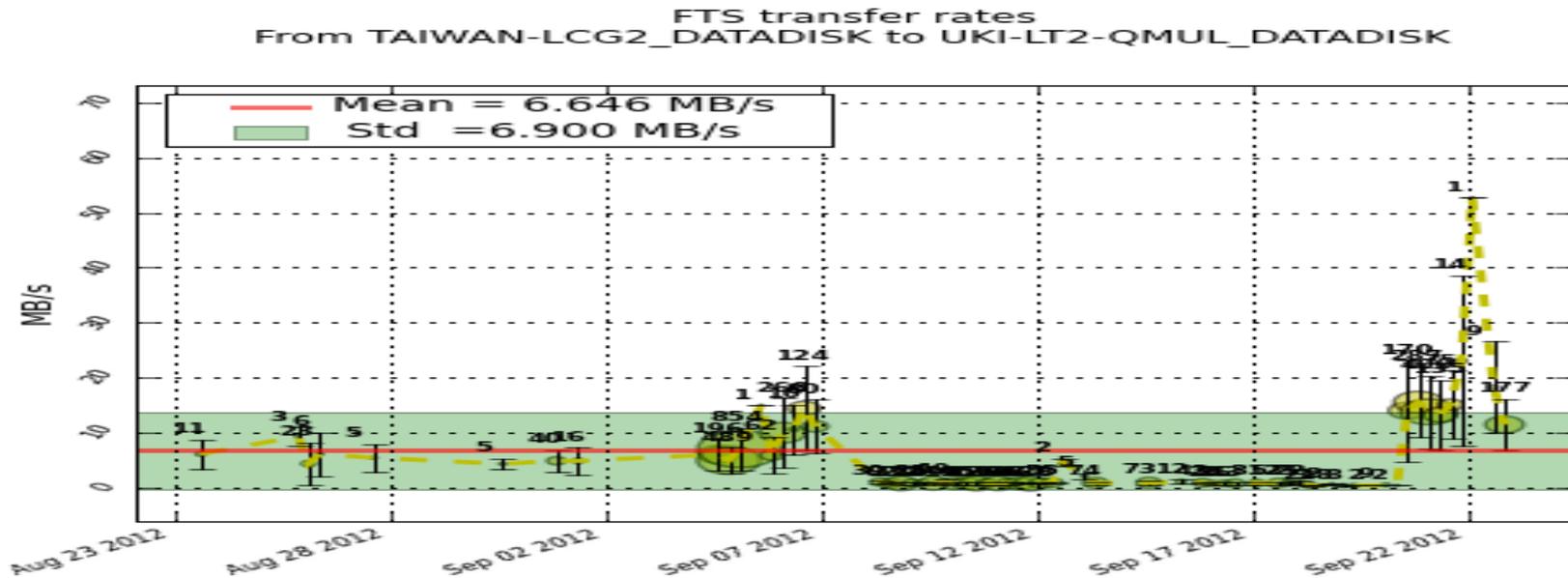
Bottlenecks found

- Gbit connected at 100Mbit
 - GridFTP node
 - Dept
 - College
 - NOC ↔ Archer
- Routing:
 - QMUL ↔ CERN via USA



Routing problems with 10Gbit/s upgrade

- ◻ 8th September 10Gbit/s WAN upgrade
- ◻ UK sites - increased rates
- ◻ ASGC (Taiwan) decrease
- ◻ Route not advertised via GEANT.

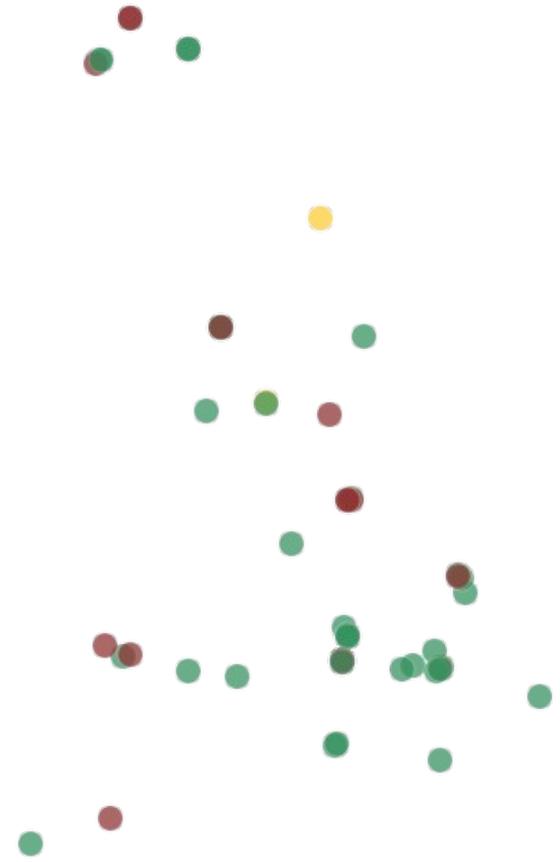


Firewalls

- ICMP
 - Often blocked
 - timeout rather than failure
- IPv6
 - Tracepath6 blocked (ICMP blocking)
- Barclays bank blocked
 - Deep packet inspection and rewriting of http packets (but not https)
- Scp failing half way through transfer
- GridFTP Slow performance
 - 1 MB/s through firewall, 50MB/s avoiding firewall
 - GridFTP control connection forgotten

QMUL plans

- Slough Firewall upgrade
 - 10Gig module
- HPC Data transfer node
- Improve monitoring
 - Perfsonar
 - RIPE atlas



Conclusions

- Large transfers routine
 - Need to transfer multiple files at once and deal with failures
 - Takes work (GridPP sites have this experience)
- Many “small” transfers in the UK can work with rsync/ssh
- Monitoring vital
 - Transfers
 - Network
- Network
 - Need Low packet loss (most problems in the last mile)
 - Good relationship with network team useful
- Information
 - Fasterdata.es.net

Acknowledgements

- Fasterdata.es.net (Brian Tierney)
 - Many thanks for the TCP tuning slides



Backup slides



IPv6

- Routes
 - May be different to IPv4
 - Geneva ->QMUL via New York (fixed)
- Software (IPv6) / ASIC (IPv4)
 - Older routers may give poor performance
- Preferred over IPv4
 - If IPv6 address (AAAA record) in DNS, it will be used by machines that think they are IPv6 connected.
- Blocked differently by firewalls

